# Address how you will control the source and version of the program if it is developed by a team. Select a source-control system (e.g. Git) and explain how you will manage it for the development.

* We will use GitHub for source control management. The designer will contribute design/docs to the repository in a designated folder.
* The programmer will contribute code and will notify the artist where assets should be placed in the project.
* The artist will create assets and place them as indicated by the programmer within the repository.
* The tester will download a release from GitHub at each of the testing milestones and report on their findings in the “issues” section of the repository.